**Informações**

1. **Attack**
   1. **Velocity**

If enemy´s velocity is higher then attacker’s, Enemy increase Resistence. If enemy’s velocity is lower then Attackers, Attacker increase Strenght.

* 1. **Stamina**

If have no stamina, you cannot Attack, the Only way is to die or run Away.

If stamina is higher then “0”, so you can go check enemy’s resistence to see the Damage.

* 1. **Resistence**

If enemy’s resistence is higher then your strenght, your Damage will be i little bit under average, but your stamina loss will be smaller too.

If your Strenght are higher, than you have a nice Attack power, so the enemy’s resistence decrease, you get a nice Damage on Enemy, and enemy’s life decreases acording Damage.